

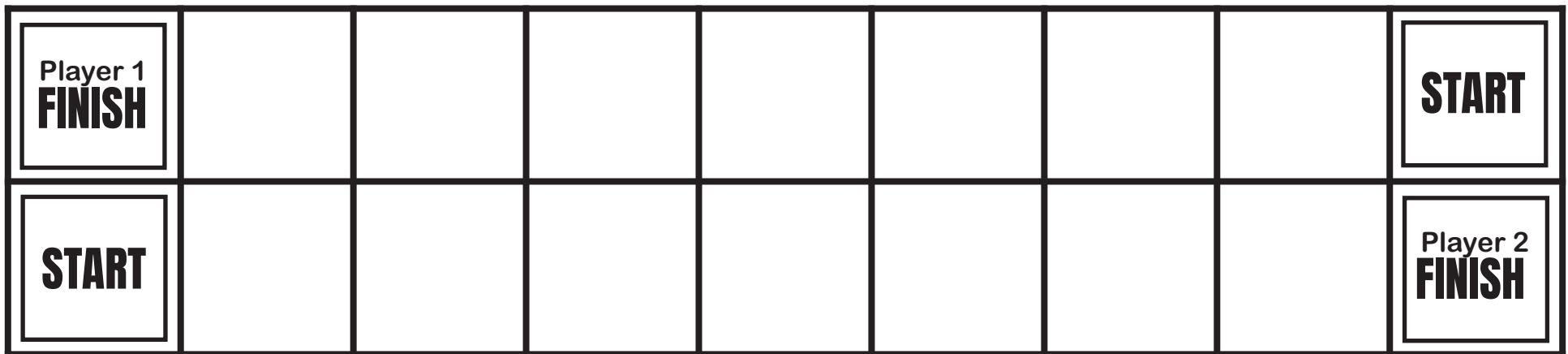
HOW TO PLAY MATH WAR GAMES

How to Play: Place the game piece in the center of the Tug of War game board. Player 1 and Player 2 each choose a side of the board. Player 1 rolls the die first. For example, player 1 rolls a 6: the game piece moves 6 spaces toward Player 1's side from the starting point. Player 2 then rolls the die. If Player 2 rolls a 3, move the game piece 3 spaces toward Player 2's side, away from Player 1. Players take turns rolling and moving the game piece back and forth, each "tugging" it toward their side. The first player to pull the game piece all the way to their side wins the Tug of War!

You can choose from player 1 vs player 2, cat vs mouse, dragon vs. unicorn, and robot vs. alien.

One Player Game: You can play with one person by guessing who will win before you start. Roll the die each time and see who wins. Did you guess correctly?

How to Make the Boards: Print the page. Cut out the strips for the game. Overlap the start boxes and glue it together. You are ready to play! Optional: Laminate it for durability.



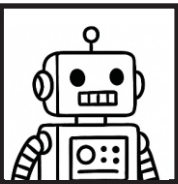
Cat vs. Mouse

								START
START								

Dragon vs. Unicorn

								START
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Robot vs. Alien

								START
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